

TIAGO MARQUES

TIAGOMARQUES.NET

I'm a UX Designer / Information Architect, currently working in the mobile industry and based in London.

Available for freelance or pro bono projects involving service and user experience design consulting on a social scale.

mail@tiagomarques.net
+44 (0) 784 609 2660



User Experience Designer Information Architect

updated January 1, 2010

SKILLS

- Business requirements gathering and analysis
- Scenario and persona development
- Storyboard design
- High and low fidelity wireframes
- Iterative design and testing within the development process
- Task and workflow analysis

TOOLS

- Fluent with OmniGraffle
- Competent with Adobe Photoshop / Illustrator / Fireworks / Flash and ActionScript 2.0, Microsoft Visio and Office suite
- Experience with Adobe Dreamweaver and After Effects, HTML, JavaScript and CSS

LANGUAGES

- Proficient in Portuguese (mother tongue) and English
- Basic understanding of Spanish and French
- Currently learning Russian

EXPERIENCE

- User Experience Designer at INQ Mobile (2008-present)
<http://inqmobile.com>
- Interaction Designer at DLC - Distance Learning Consulting (2005-2008)
<http://dlc.pt>
- Independent Design Consultant for Zhorn Software (2006-2007)
<http://zhornsoftware.co.uk>

I have contributed to these companies with:

- Concepts and features
- Scenarios
- Low and high fidelity wireframes
- Storyboards
- Flow diagrams
- Visual interface design
- Vendor relations
- Project management
- ActionScript 2.0 coding
- Motion graphics
- Animations
- Icon design

EDUCATION

- Degree in Communication Design (Fine-Arts Faculty of Lisbon University) (1999-2005)
- Participation on international team projects such as the 6th International Summer School on 'People-Centred Interaction Design in the Convivio tradition', in Bollnäs, Sweden (2007), and the International Seminar 'Europe of the Youth and Generations 2004', in Esbjerg, Denmark (2004)
- Participation or attendance on several design, technology and social dynamics-related courses and events

INTERESTS

- Cultural and social dynamics
- Service and user experience design
- Information architecture
- Human-machine interface
- Interactive entertainment and digital games
- Graphical storytelling
- E-learning
- Project management
- Usability and media research

For detailed CV, please visit:
<http://tiagomarques.net/cv>